

Astro 426/526

Fall 2019

Prof. Darcy Barron

Lecture 12: Review

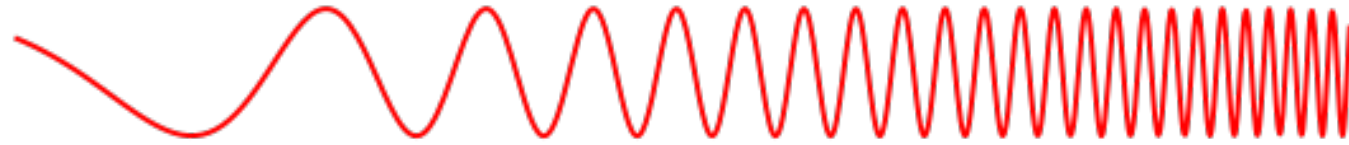
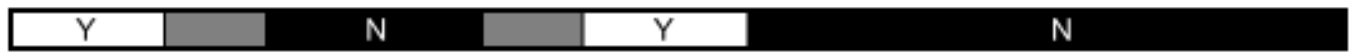
Midterm on Wednesday

- Open book, both textbooks and calculator allowed
 - One page of notes allowed (also ok to have marked-up textbook)
 - Not allowed: multiple pages of notes, computers, phones, internet
- We will hand out exams quickly to give you the full 75 minutes

Midterm topics

- Chapters 1 – 3 of *Measuring the Universe*
 - Chapter 1: **Radiometry, optics, statistics**
 - Chapter 2: **Telescopes**
 - Chapter 3: **Detectors for the ultraviolet through the infrared**
- Chapter 3 of *Practical Statistics for Astronomers: Statistics and Expectations* (which heavily references Section 2.4: Probability distributions)
- Background material necessary to understand those chapters of textbook (in lecture slides and notes)

Penetrates Earth's Atmosphere?



Radiation Type
Wavelength (m)

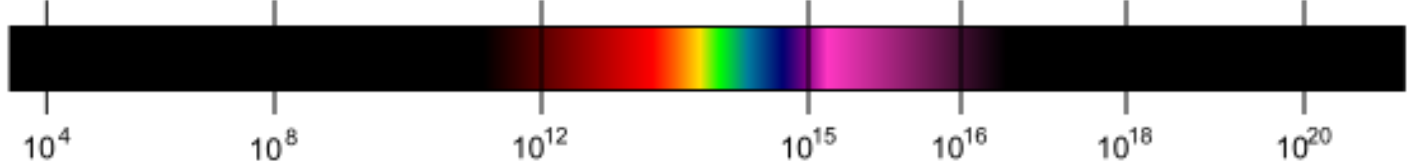
Radiation Type	Wavelength (m)
Radio	10^3
Microwave	10^{-2}
Infrared	10^{-5}
Visible	0.5×10^{-6}
Ultraviolet	10^{-8}
X-ray	10^{-10}
Gamma ray	10^{-12}

Approximate Scale of Wavelength

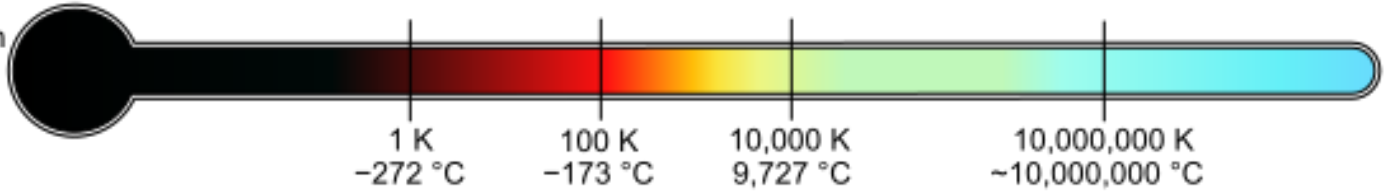


Buildings Humans Butterflies Needle Point Protozoans Molecules Atoms Atomic Nuclei

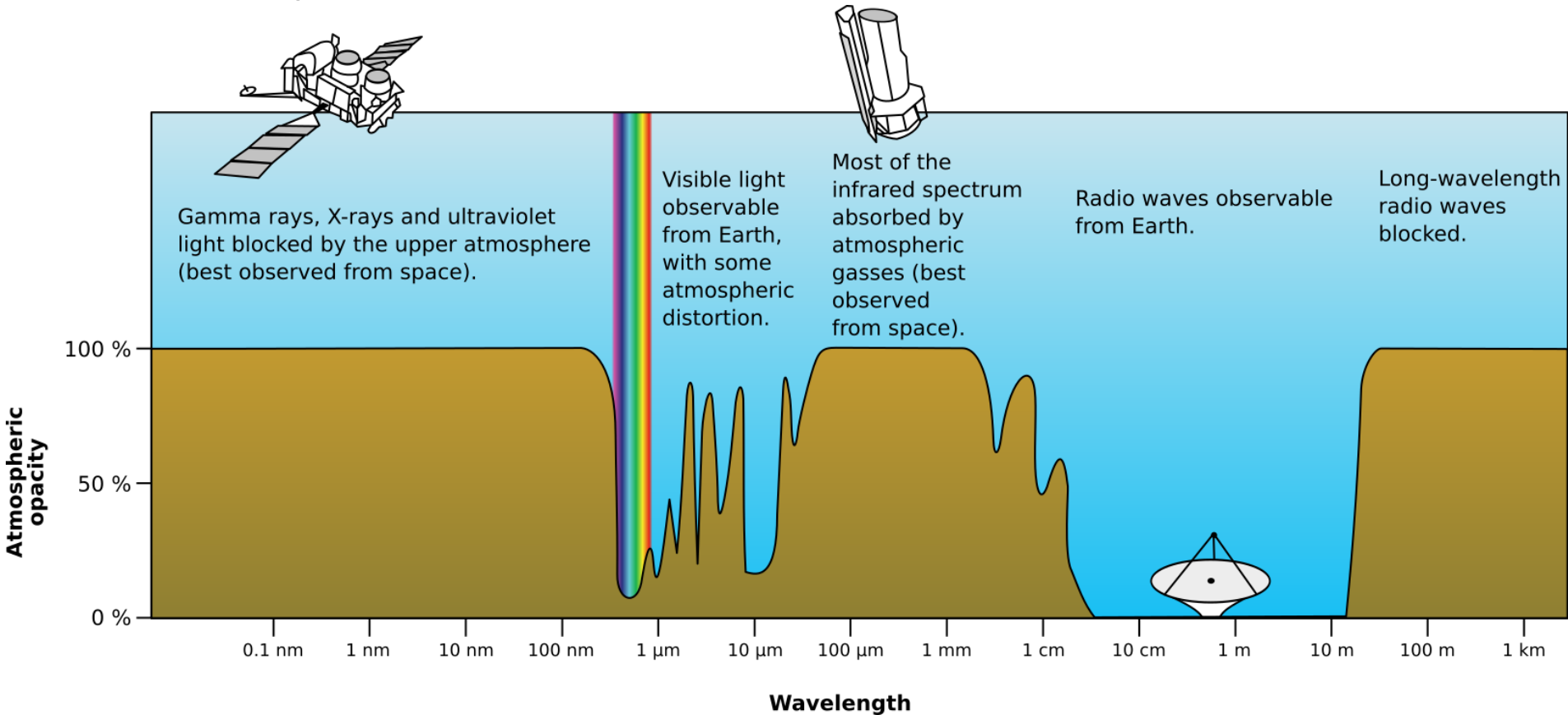
Frequency (Hz)



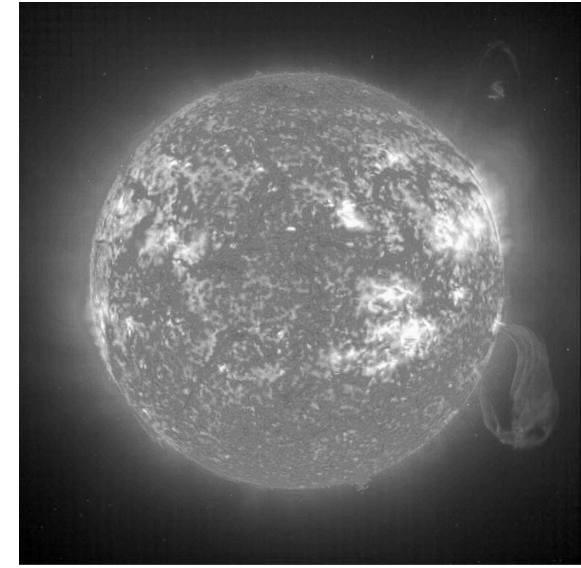
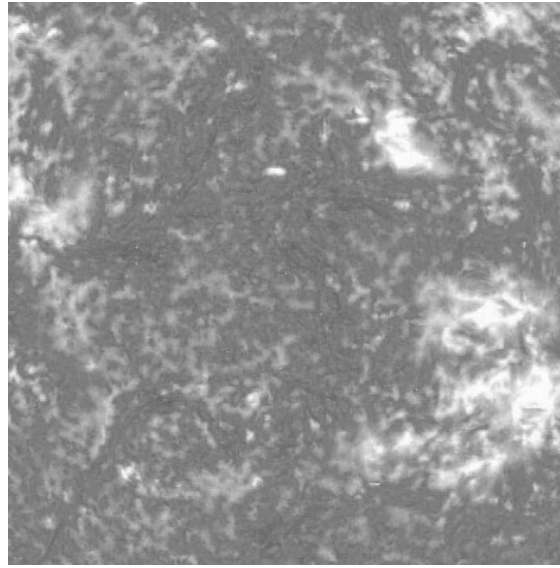
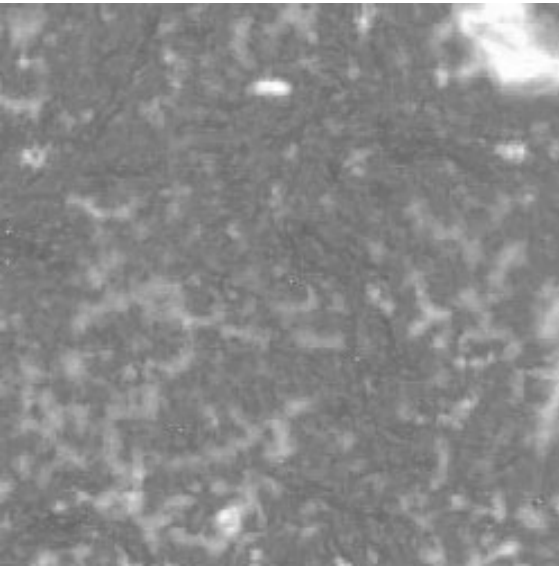
Temperature of objects at which this radiation is the most intense wavelength emitted



Electromagnetic spectrum and our atmosphere



Brightness



Number of photons falling on the detector *per unit area per unit time per unit solid angle* does not change. This is called **brightness** or **intensity**

The solid angle that the detector sees stays the same.

The solid angle that the sun subtends does change with distance (or aperture size), and so does the total amount of flux received.

(Only true if there is no loss in the system)

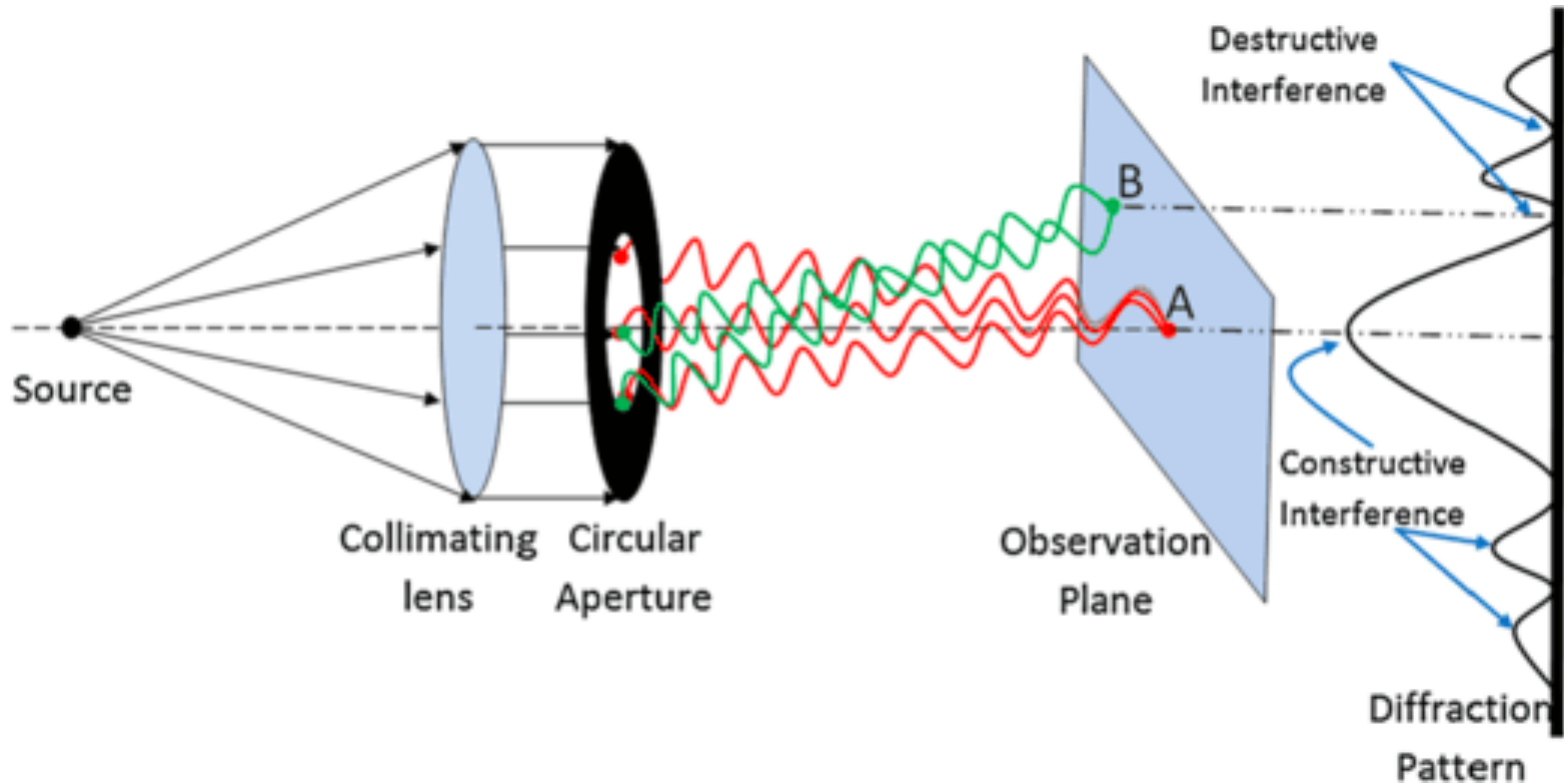
Radiometry and fundamental limits

- Radiometry: measuring the radiant flux (power) of electromagnetic radiation
 - Microwave radiometry: used to measure temperatures and properties of objects (astronomy and remote sensing)
- Fundamental limits in (classical) optics come from thermodynamics and the wave nature of light
 - Brightness is conserved
 - Diffraction limits the resolution, which depends on the size of the aperture
 - Etendue/throughput/ $A\Omega$ is conserved, and also depends on size of aperture

Telescope Design

- Build the largest telescope you can afford
- Provide diffraction-limited images over as large of an area as we can cover with detectors
- Design it to be efficient
- Shield the signal from unwanted contamination
- Adjust the final beam to match the signal optimally onto detectors

Image formation



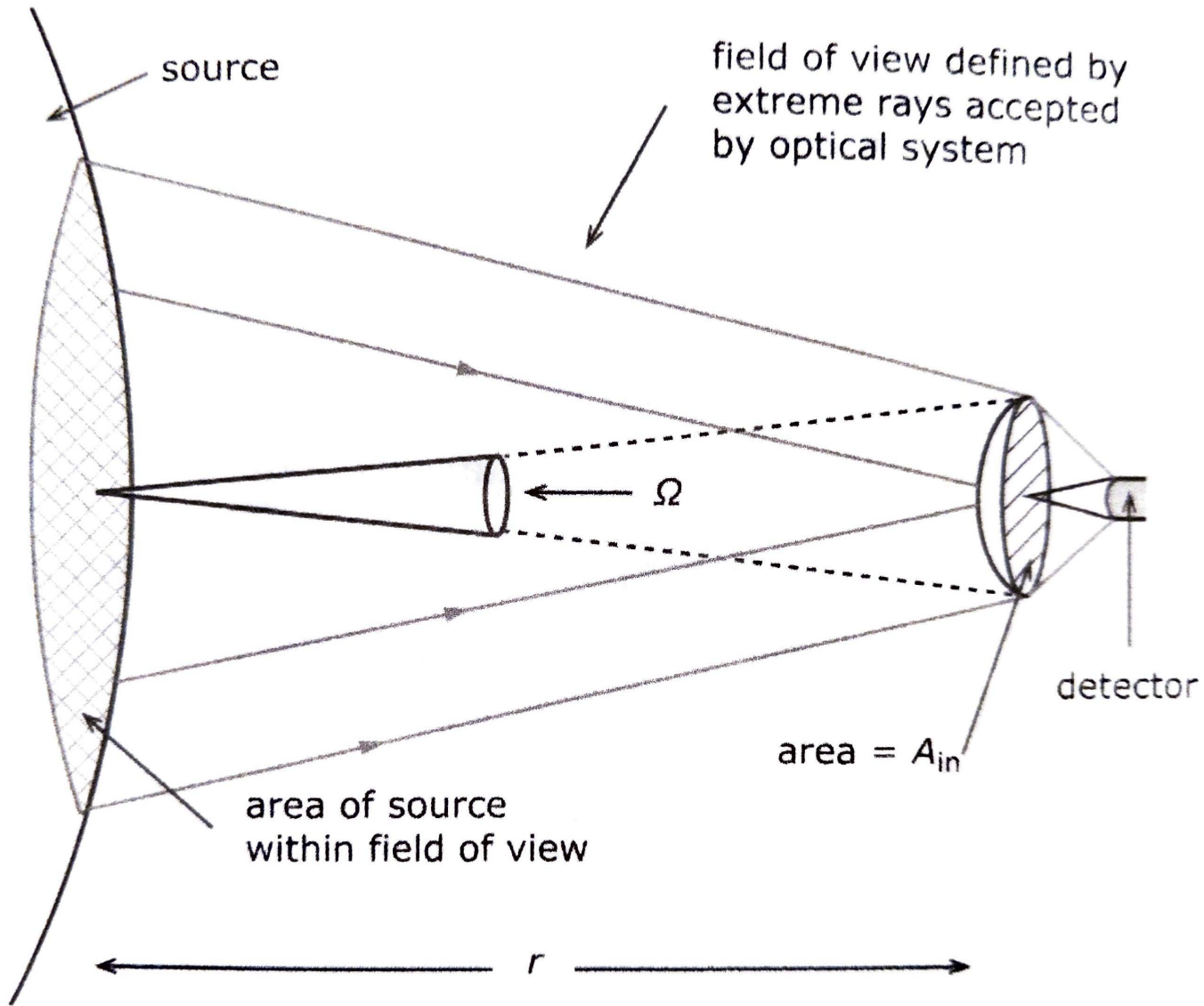
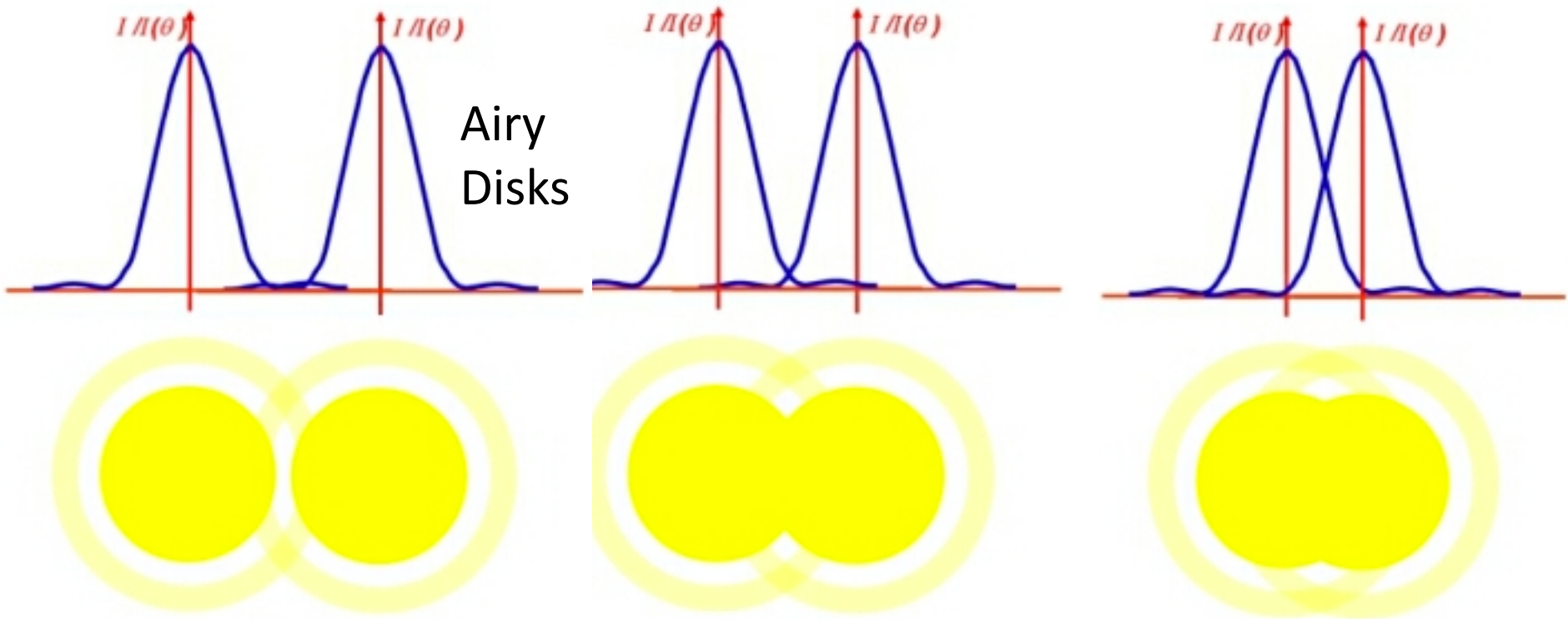


Figure 1.4. Geometry for detected signals.

Resolving limit (Rayleigh Criterion)



Telescope mounts

- Historically, telescopes were often on an equatorial mount
 - One axis is aligned with a celestial pole, making it much easier to track celestial objects
 - Amateur telescopes still commonly use this kind
- Modern telescopes are typically on a computer-controlled altitude-azimuth (alt-az) mount



Telescope parameters

- Focal length **f** – measured by projecting rays from focus back to match the diameter of the aperture
- **f-number** aka f-ratio aka focal ratio $F = \text{focal length}/\text{aperture}$
 - $F = f/D$
 - Dimensionless quantity, usually written like “f/10”
 - Energy per unit time onto a single pixel is proportional to $(f/D)^{-2}$
 - Large f-number: “slow”
 - High magnification, but lower brightness (longer exposure time needed)
 - Small f-number: “fast”
 - Shorter exposure time needed
- “effective focal length” = Magnification * f_{primary}
- For example, a telescope can be spec’d by its primary mirror size, its focal length, and the f-ratio of its secondary

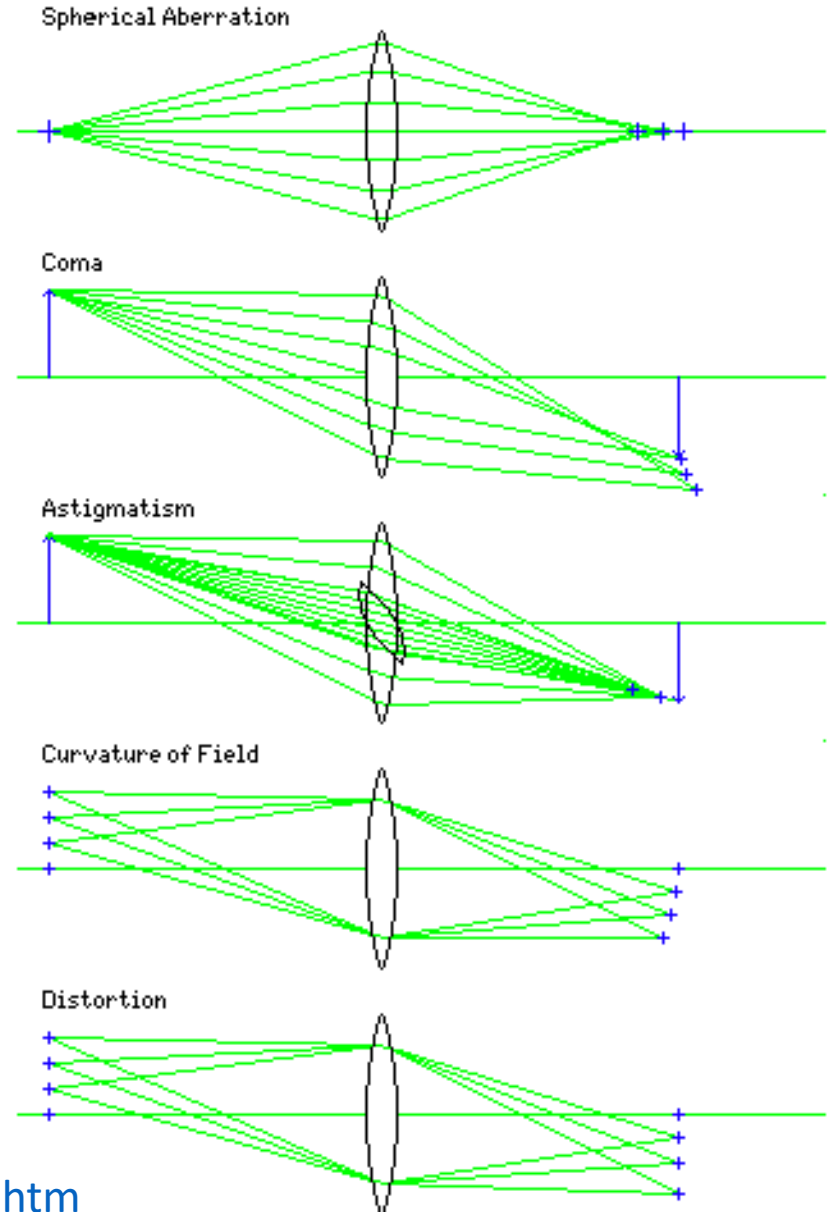
Telescope parameters

- **Plate scale** – how to translate physical units at the focal plane to projected area on the sky
 - How big will this 1 arcmin object appear on my sensor?
 - “Magnification” depends on focal length of primary mirror, and effective focal length of secondary (or eyepiece)
 - For an amateur telescope, $M = f_{\text{primary}}/f_{\text{eyepiece}}$
 - $f_{\text{equivalent}} = M * f_{\text{primary}}$
 - Probably know f_{primary} and $F_{\text{secondary}} = f_{\text{equivalent}}/D$
 - $M = F_{\text{secondary}} * D / f_{\text{primary}}$
 - See lecture notes

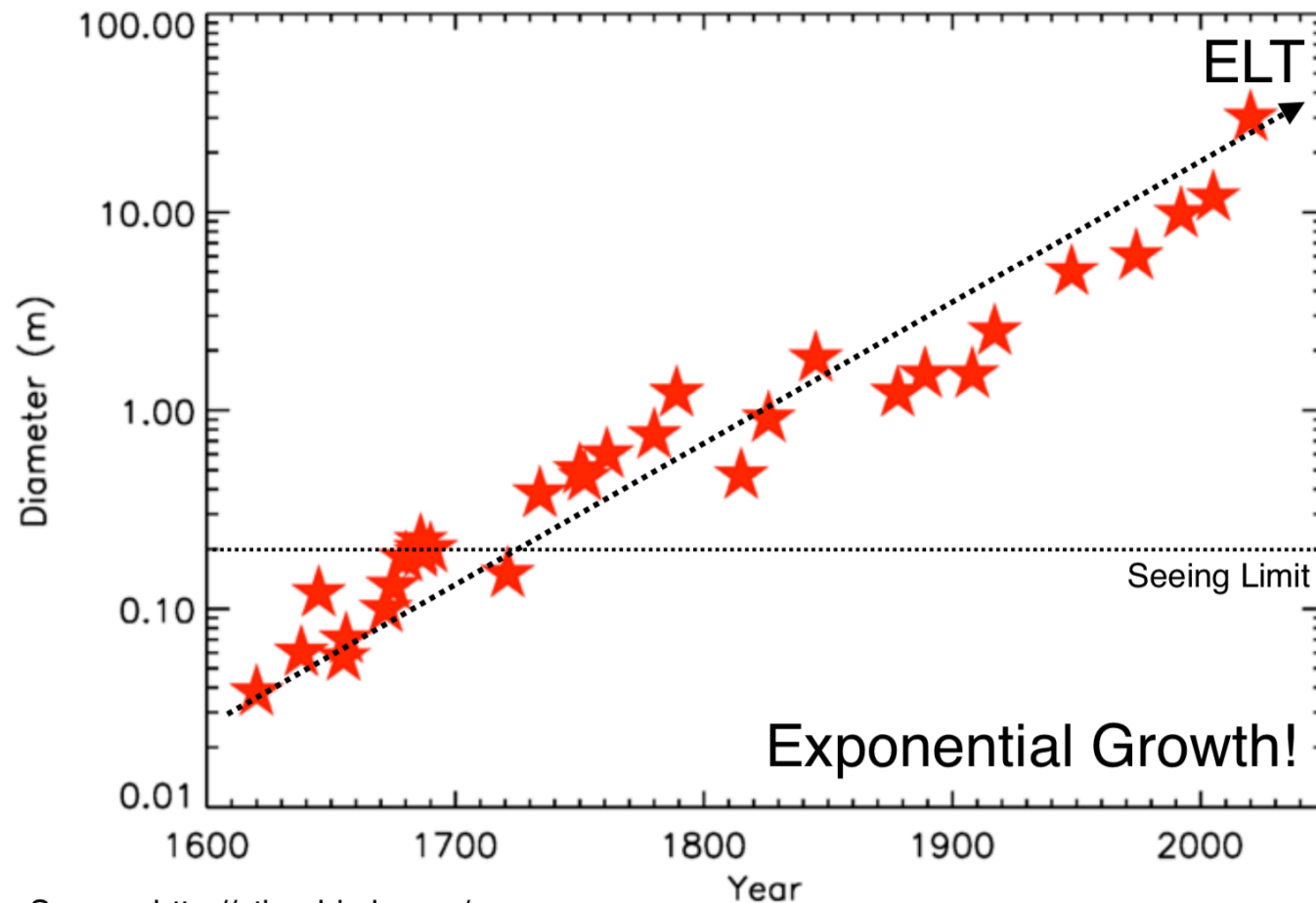
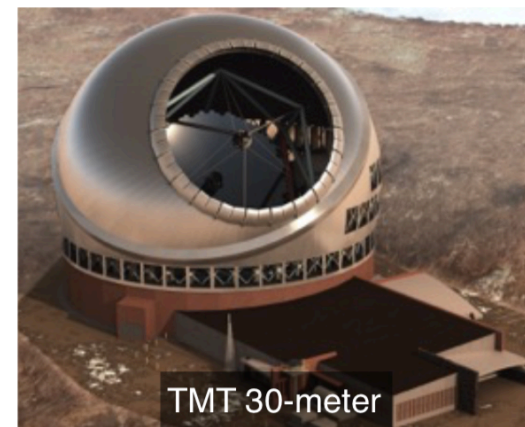
Telescope Parameters

- **Field of view:** total angle on the sky that can be imaged by the telescope
- **Stop:** a physical mechanism to limit the bundle of light that can pass through
 - **Aperture stop:** limits the incoming bundle of rays
 - E.g. the edge of the primary mirror
 - **Field stop:** Limits the range of angles that the telescope can accept (limits the field of view)
- **Pupil:** an image of the aperture stop (or primary mirror)
 - Entrance pupil: ahead of stop
 - Exit pupil: behind stop

Primary Aberrations



Explosive Growth in Ground-Based Optical/Infrared Telescopes



Source: <http://stjarnhimlen.se/>

Great Paris Exhibition Telescope
(lens at the same scale)
Paris, France (1900)

Yerkes Observatory
(40" refractor lens at the same scale)
Williams Bay, Wisconsin (1893)

Hooker (100")
Mt Wilson, California (1917)

Hale (200")
Mt Palomar, California (1948)

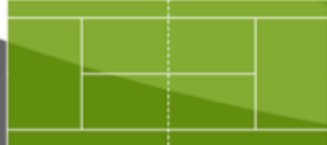
Multi Mirror Telescope
(1979-1998)
Mount Hopkins, Arizona

BTA-6 (Large Altazimuth Telescope)
Zelenchuksky, Russia (1975)

Large Zenith Telescope
British Columbia, Canada (2003)

Gaia
Earth-Sun L2 point (2014)

James Webb Space Telescope
Earth-Sun L2 point (planned 2018)



Tennis court at the same scale

Large Sky Area Multi-Object Fiber Spectroscopic Telescope
Hebei, China (2009)

Hobby-Eberly Telescope
Davis Mountains, Texas (1996)

Large Binocular Telescope
Mount Graham, Arizona (2005)

Very Large Telescope
Cerro Paranal, Chile (1998-2000)

Magellan Telescopes
Las Campanas, Chile (2000/2002)

Gran Telescopio Canarias
La Palma, Canary Islands, Spain (2007)

Southern African Large Telescope
Sutherland, South Africa (2005)

Giant Magellan Telescope
Las Campanas Observatory, Chile (planned 2020)

Overwhelmingly Large Telescope
(cancelled)

Arecibo radio telescope at the same scale

Keck Telescope
Mauna Kea, Hawaii (1993/1996)

Gemini North
Mauna Kea, Hawaii (1999)

Gemini South
Cerro Pachón, Chile (2000)

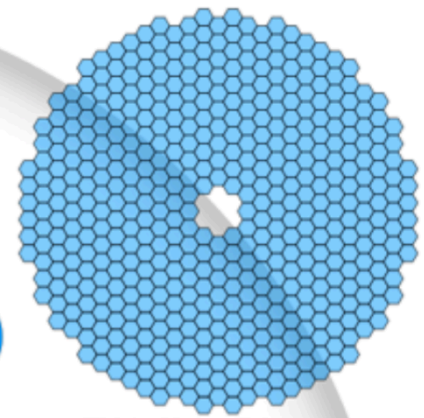
Large Synoptic Survey Telescope
El Peñón, Chile (planned 2020)

Subaru Telescope
Mauna Kea, Hawaii (1999)

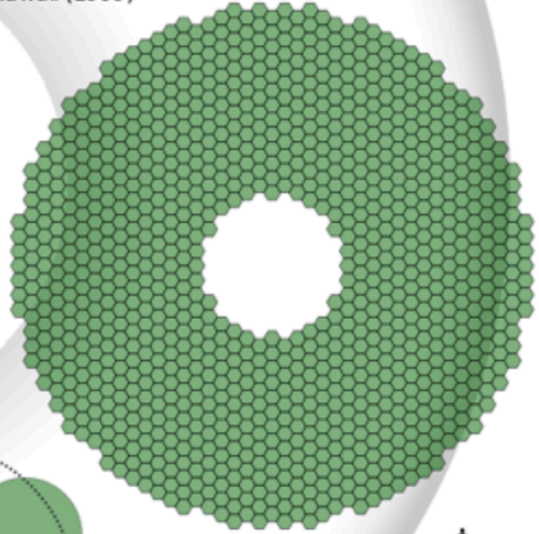
European Extremely Large Telescope
Cerro Armazones, Chile (planned 2022)



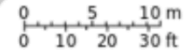
Basketball court at the same scale



Thirty Meter Telescope
Mauna Kea, Hawaii (planned 2022)



Human at the same scale



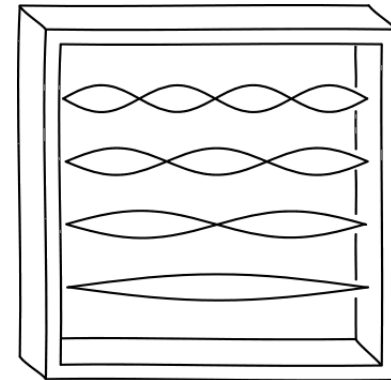
Optical Telescope Examples

- **Thirty Meter Telescope**
- **Hobby-Eberly Telescope**
- **Large Synoptic Survey Telescope**
- **Gaia**
- **James Webb Space Telescope**
- **Hale Telescope**
- **Keck Telescope**
- **Automated Planet Finder**
- **Transiting Exoplanet Survey Satellite (TESS)**
- **Kepler**
- **The Leviathan of Parsonstown**
- **Hooker Telescope**

Photon statistics

- Photons are bosons, and they follow Bose-Einstein statistics
 - Arrivals are **not independent**
 - Noise is not just proportional to number of photons received
 - Two noise terms: **shot noise** and **photon bunching/wave noise**
- Boltzmann occupation number n_s
 - number of photons in standing-wave mode in box at temperature T
 - number of photons/s/Hz in (diffraction limited) beam in free space (Richards 1994, J.Appl.Phys)

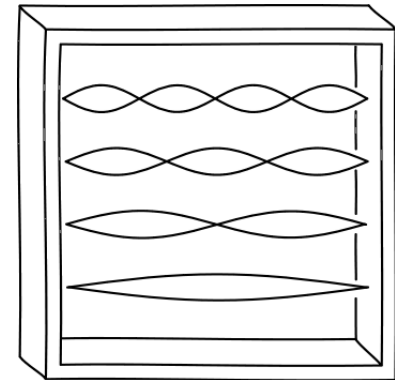
$$\langle n_s \rangle = \left(e^{h\nu_s/kT} - 1 \right)^{-1}$$



Photon statistics

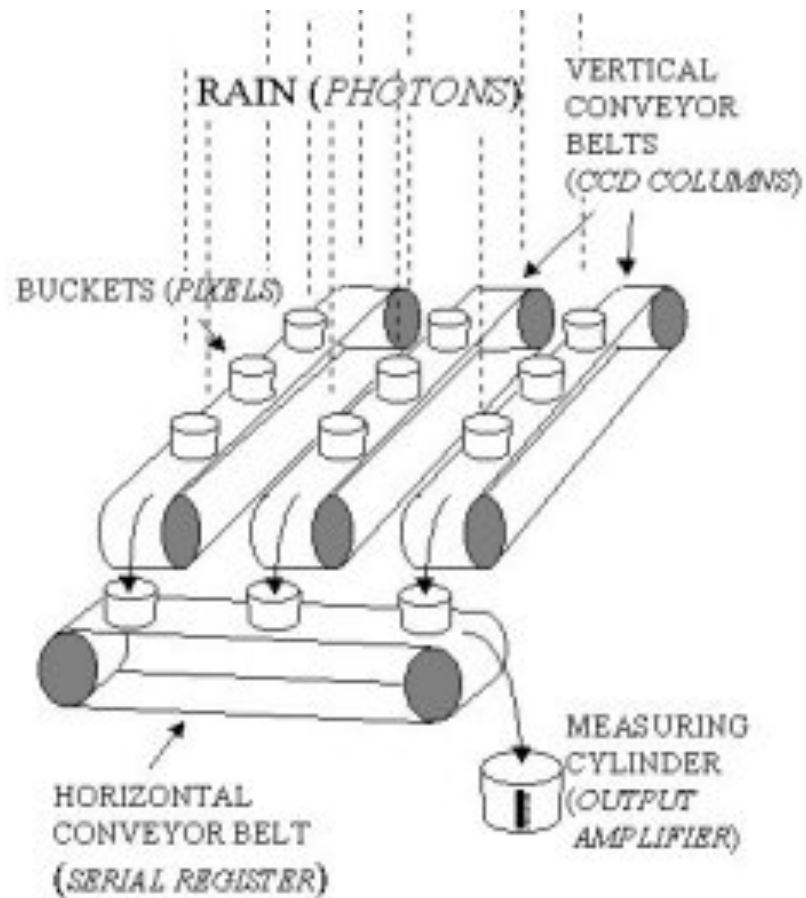
- Three regimes
 - $n_s \gg 1$
 - $h\nu \ll kT$
 - Radio wavelengths
 - Photon “bunching” is significant
 - $n_s \sim 1$
 - $h\nu \sim kT$
 - ~ Millimeter wavelengths
 - Both noise terms must be considered
 - $n_s \ll 1$
 - $h\nu \gg kT$
 - Shot noise is significant
 - **Noise follows Poisson statistics**

$$\langle n_s \rangle = \left(e^{h\nu_s/kT} - 1 \right)^{-1}$$



Many slides/animations borrowed from CCD Primer

http://www.ing.iac.es/~eng/detectors/CCD_Info/CCD_Primer.htm



Measurement Errors

- Accuracy
 - How close a result comes to the true value
- **Precision**
 - **Closeness of multiple measurements to each other**
- **Random error**
 - **Caused by uncontrollable fluctuations in the observations (for example, photon noise)**
- Systematic error
 - Non-statistical error caused by instrument or dataset (for example bias, faulty calibration)

Error propagation

- If we have n independent estimates X_j , each with an associated error σ_j , then the error is estimated as the weighted mean:
 - $\bar{X}_w = \sum_{j=1}^n w_j \bar{X}_j / \sum_{j=1}^n w_j$, $w_j = 1/\sigma_j^2$
- The variance is given by
 - $\sigma_w^2 = 1 / \sum_{j=1}^n 1/\sigma_j^2$
- The simplest case: if errors are Gaussian and **uncorrelated**, we can just add each error source in quadrature
 - $\sigma_{total}^2 = \sigma_a^2 + \sigma_b^2 + \sigma_c^2 + \sigma_d^2$

Statistics

- Statistics summarize and describe data
 - When data nicely follow a distribution, statistics are extremely useful in describing them
- Common statistical measures
 - Mean/average: $\bar{X} = \frac{1}{N} \sum_i^N X_i$
 - Median: Arrange values in order, and median is the $(N/2 + 0.5)$ value (if N is odd) or median = $\frac{1}{2} \left(X_{\frac{N}{2}} + X_{\frac{N}{2}+1} \right)$ if N is even
 - Mode: most frequently occurring or most probable value
 - Mean Deviation: $\overline{\Delta X} = \frac{1}{N} \sum_{i=1}^N |X_i - X_{med}|$
 - Mean squares deviation: $S^2 = \frac{1}{N} \sum_{i=1}^N (X_i - \bar{X})^2$
 - Root-mean-square deviation: S
 - Order statistics (e.g. minimum, maximum, mode)

Distributions

- Gaussian (normal) distribution
 - Mean and variance are independent

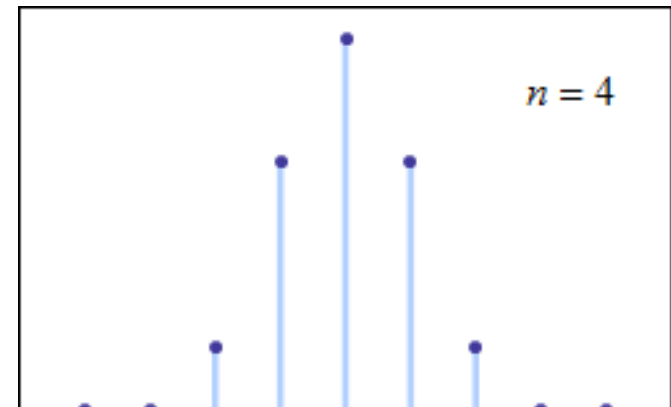
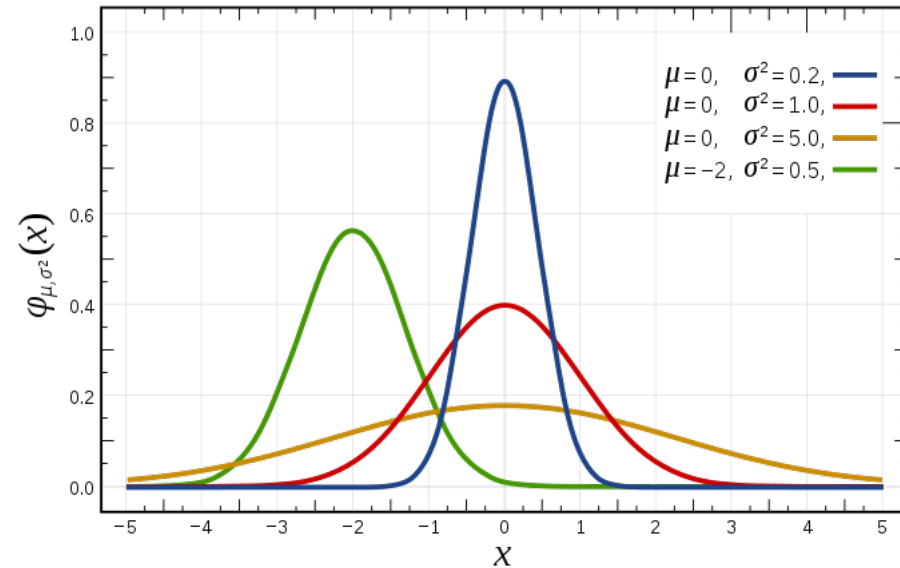
$$f(x | \mu, \sigma^2) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

- Poisson distribution is indistinguishable from Gaussian distribution for large μ

- **Central limit theorem**

- Any random sampling of values will trend towards a Gaussian distribution as N gets very large

- $\left[\frac{M_n - \mu}{\frac{\sigma}{\sqrt{n}}} \right] \rightarrow$ Gaussian distribution



Detection significance

- Normal distribution gives the expected variation in background (non-signal) counts
- Detection significance is confidence in your measurement including some amount of signal
- For example, detecting a faint star

CCD Signal to Noise

- For light from a star hitting a single pixel

- $$\frac{S}{N} = \frac{N_*}{\sqrt{N_* + N_{sky} + N_{dark} + N_{readout}^2}}$$

- If star is bright (N_* is big), S/N will scale with square root of exposure time
- If $N_{readout}$ is big, S/N will scale linearly with exposure time