Astro 426/526

Fall 2019 Prof. Darcy Barron

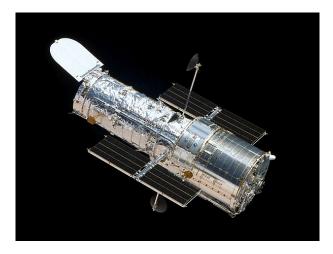
Lecture 7: Optical telescopes

Reminders

- Expect HW 2 to come out next week, due date ~ Sept 25
- Mid-term exam Oct 2
- For next two weeks: detectors, statistics, and noise
 - Summarized in Section 1.4.2 (Detectors: Basic Principles) and Section 1.5 (Statistics and noise) of *Measuring the Universe*
 - For next week: read chapter 3 of Measuring the Universe (Detectors for the ultraviolet through infrared)
 - For the week after (Sept 23): read chapter 3 of *Practical Statistics for Astronomers*

Hubble Space Telescope

- Ritchey-Chretien telescope
 - 2.4 meter primary mirror
 - 57.6 meter focal length
 - Focal ratio f/24 (big and slow)
- Four main instruments observe in near infrared, visible, and ultraviolet wavelengths
 - All share one primary mirror
- Launched in 1990 to low-earth orbit
 - Could last a few more decades
 - Only telescope designed to be maintained by astronauts



Hubble Space Telescope Design

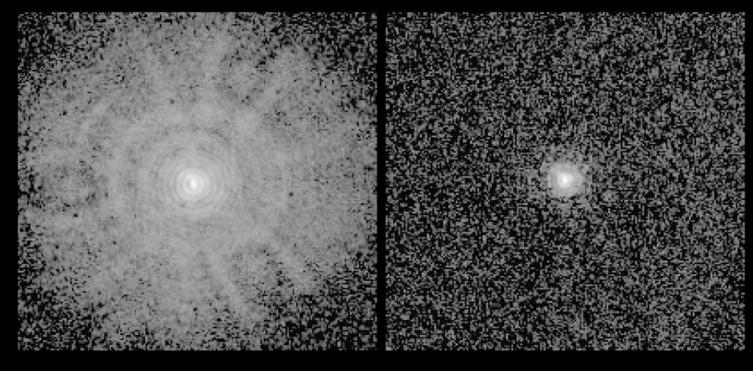
- Why space?
 - Can observe at infrared and ultraviolet
 - Resolution on the ground was limited to ~ 1 arcsecond due to atmospheric seeing
- Why a 2.5 meter primary?
- Why f/24?
- Why low-earth orbit?
 - First complicated space telescope, wanted to be able to go up and fix problems and swap in instruments
 - Timed with the space shuttle program which provided frequent access to low earth orbit

Hubble Space Telescope Design

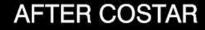
- Why space?
 - Can observe at infrared and ultraviolet
 - Resolution on the ground was limited to ~ 1 arcsecond due to atmospheric seeing
 - What size aperture do you need to get 1 arcsecond diffraction limited resolution?
 - Why was anything ground-based bigger (pre-adaptive optics)?
- Why a 2.5 meter primary?
- Why f/24?
- Why low-earth orbit?
 - First complicated space telescope, wanted to be able to go up and fix problems and swap in instruments
 - Timed with the space shuttle program which provided frequent access to low earth orbit

- On initial commissioning, Hubble was found to have very bad spherical aberration
- This resulted in blurry images and a resolution that was 10x worse than expected

HUBBLE SPACE TELESCOPE FAINT OBJECT CAMERA COMPARATIVE VIEWS OF A STAR

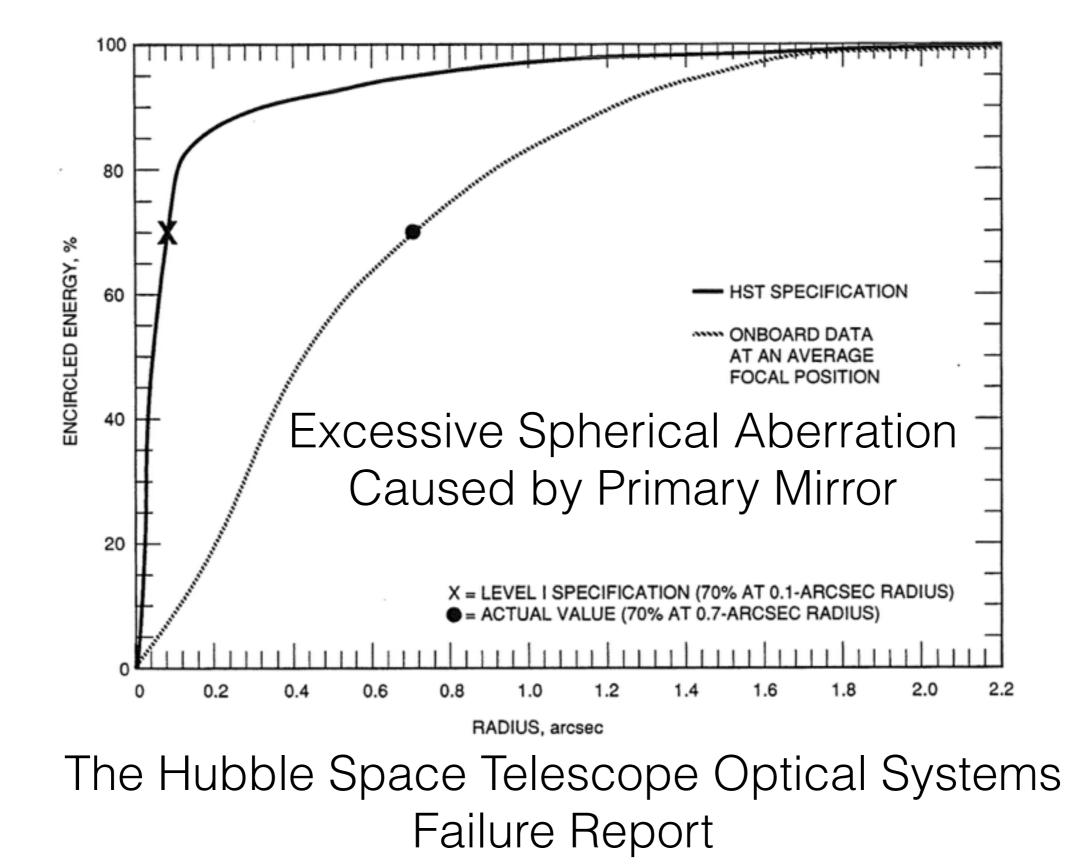


BEFORE COSTAR

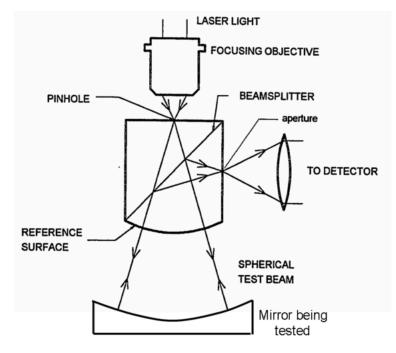


https://www.spacetelescope.org/images/opo9408a/

- The mirror had been ground extremely precisely, especially since it needed to be good enough to observe ultraviolet wavelengths
- Demonstrator mirror that this level of finishing was even possible is in storage at UNM (Prof. McGraw)
 - Smooth to 10 nm If Hubble's primary mirror were scaled up to the diameter of the Earth, the biggest bump would be only six inches tall.
- The edge of the mirror was too flat, by 2200 nm

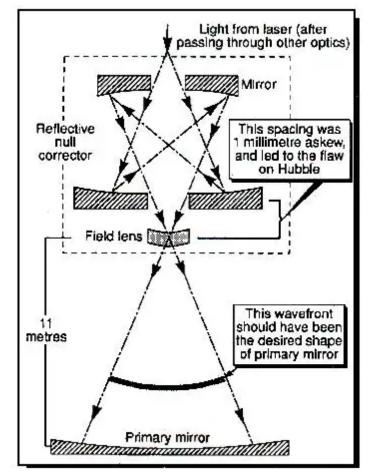


- Many different methods to test the shape of a mirror, and complex mirrors require more complex methods
- Nulling interferometry requires complex equipment but has results that are straightforward to understand
- Checks the deviation from a perfect spherical surface, to sub-wavelength precision



https://en.wikipedia.org/wiki/Null_corrector

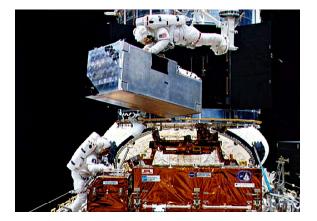
- Aspherical surfaces can be tested using a null corrector
 - Setup for Hubble mirror shown at right
- Complicated setup of null corrector must be correct, to give the right surface figure to follow
- Hard to double-check if this is the only way to verify the figure
 - The company ignored problems with a coarser measurement since it wasn't supposed to be 'accurate'



How was Hubble fixed?

- COSTAR: Corrective Optics Space Telescope Axial Replacement (COSTAR)
- 10 small mirrors on motorized arms corrected for the aberration on each of Hubble's instruments
- Instruments have been replaced and upgraded to correct for aberration, so COSTAR is no longer in use

• Is on display at the Smithsonian https://www.spacetelescope.org/about/gener al/instruments/costar/

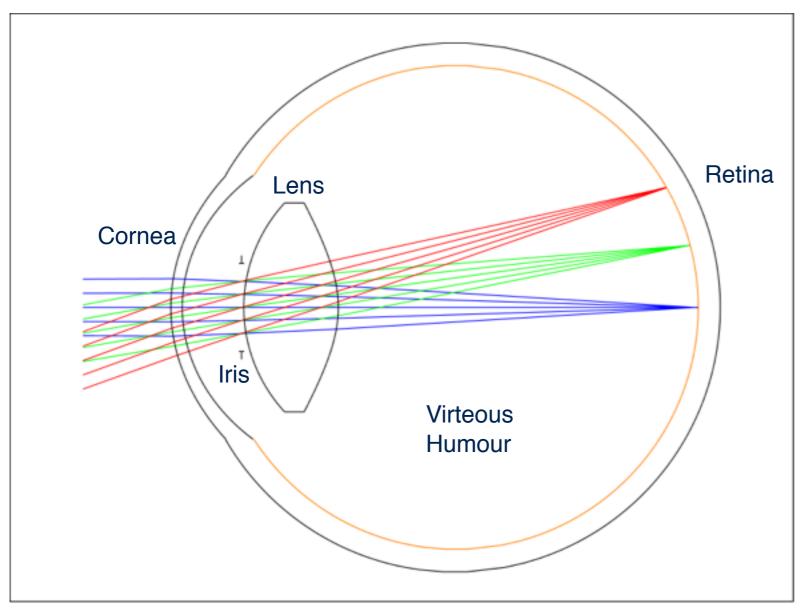




Examples of **Optical** Telescope Design

- Sections ~ 2.4 and 2.5 of Measuring the Universe
- Principles of Astronomical Telescope Design (Jingquan Cheng)
- Telescope Fundamentals by Suresh Sivanandam <u>http://www.dunlap.utoronto.ca/wp-</u> <u>content/uploads/2016/08/Telescope-</u> <u>Fundamentals.pdf</u>
- An important distinction when considering design: user facility vs. shared vs. dedicated instrument

First Astronomical Instrument - Human Eye



Zemax Optical Raytrace of Human Eye

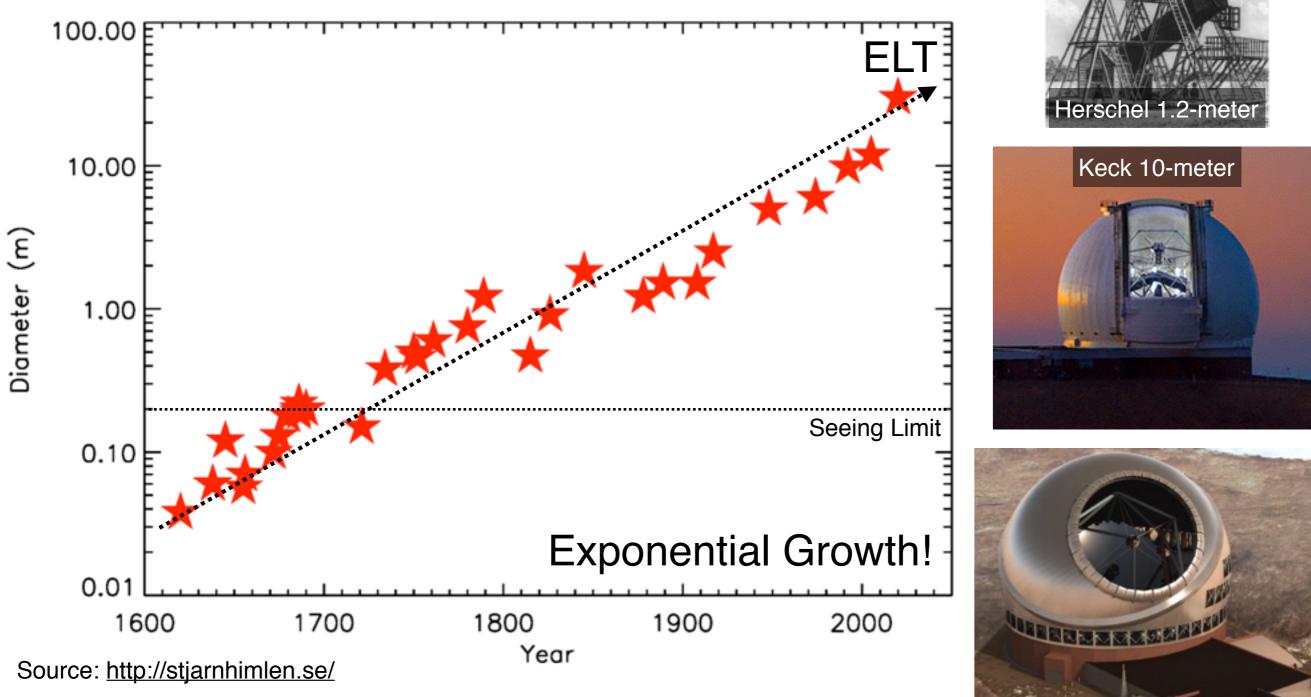
Field-of-view	~100 deg ~10 deg (fovea)
Angular Resolution	~1-2 arcmin
Focal Length	17 mm (relaxed)
f/# Range	f/2-f/8
Dynamic Range	1 0 ¹²
Quantum Efficiency	0.5% (bright) 5% (dark)

1 arcminute = 1/60 degree
\$1 CAD seen at 100 meters
1 arcsecond = 1/60 arcminute
\$1 CAD seen at 6 km

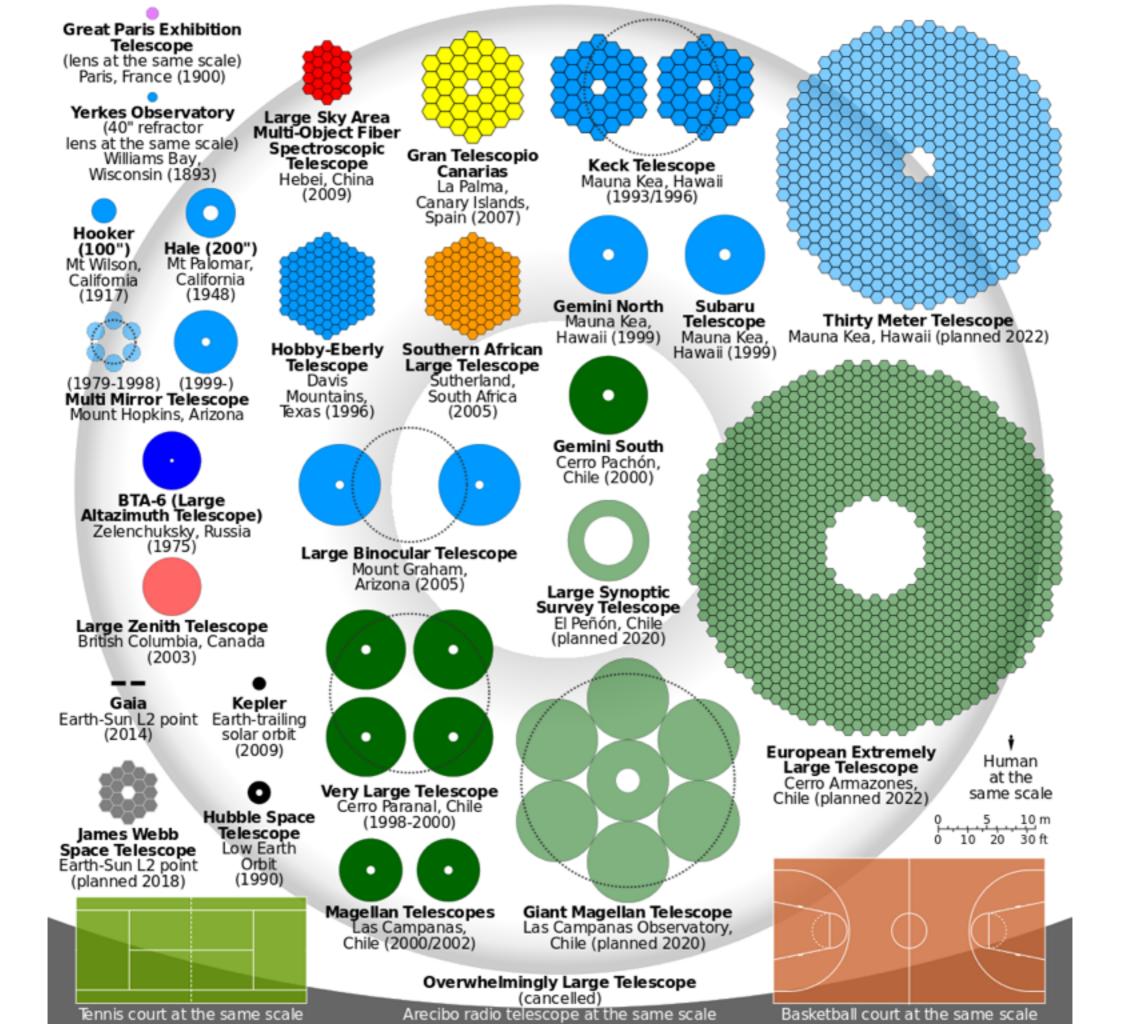


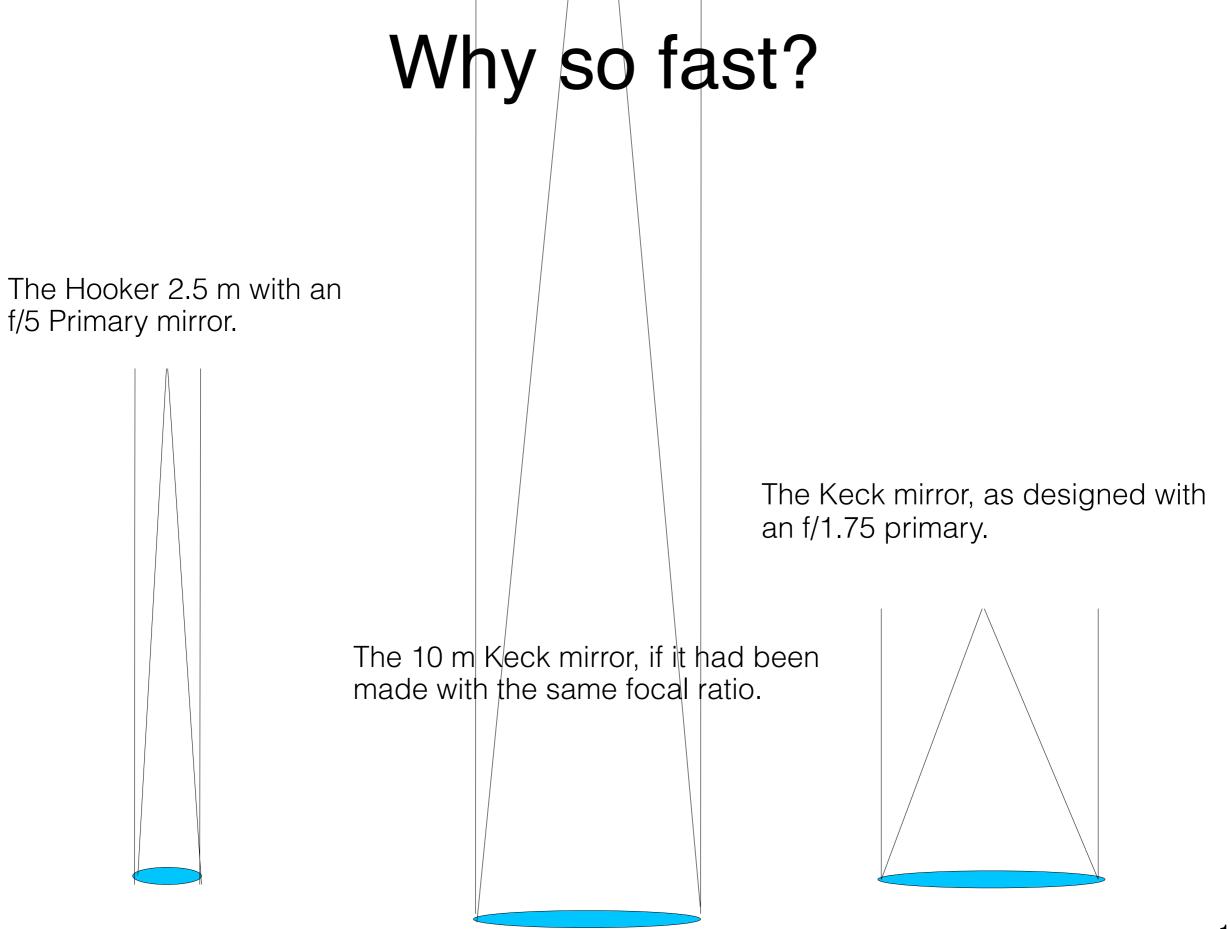
\$1 CAD Loonie

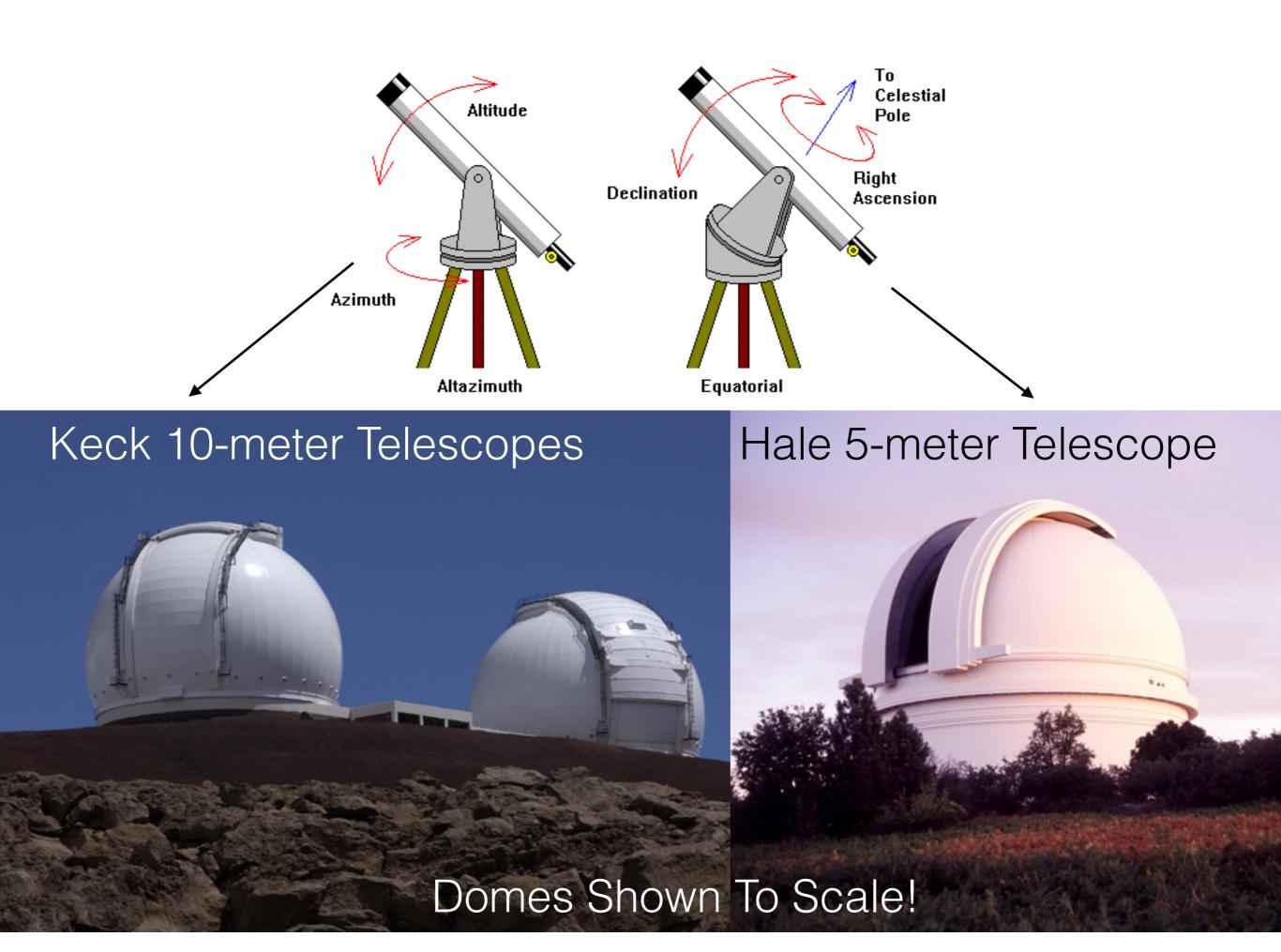
Explosive Growth in Ground-Based Optical/Infrared Telescopes

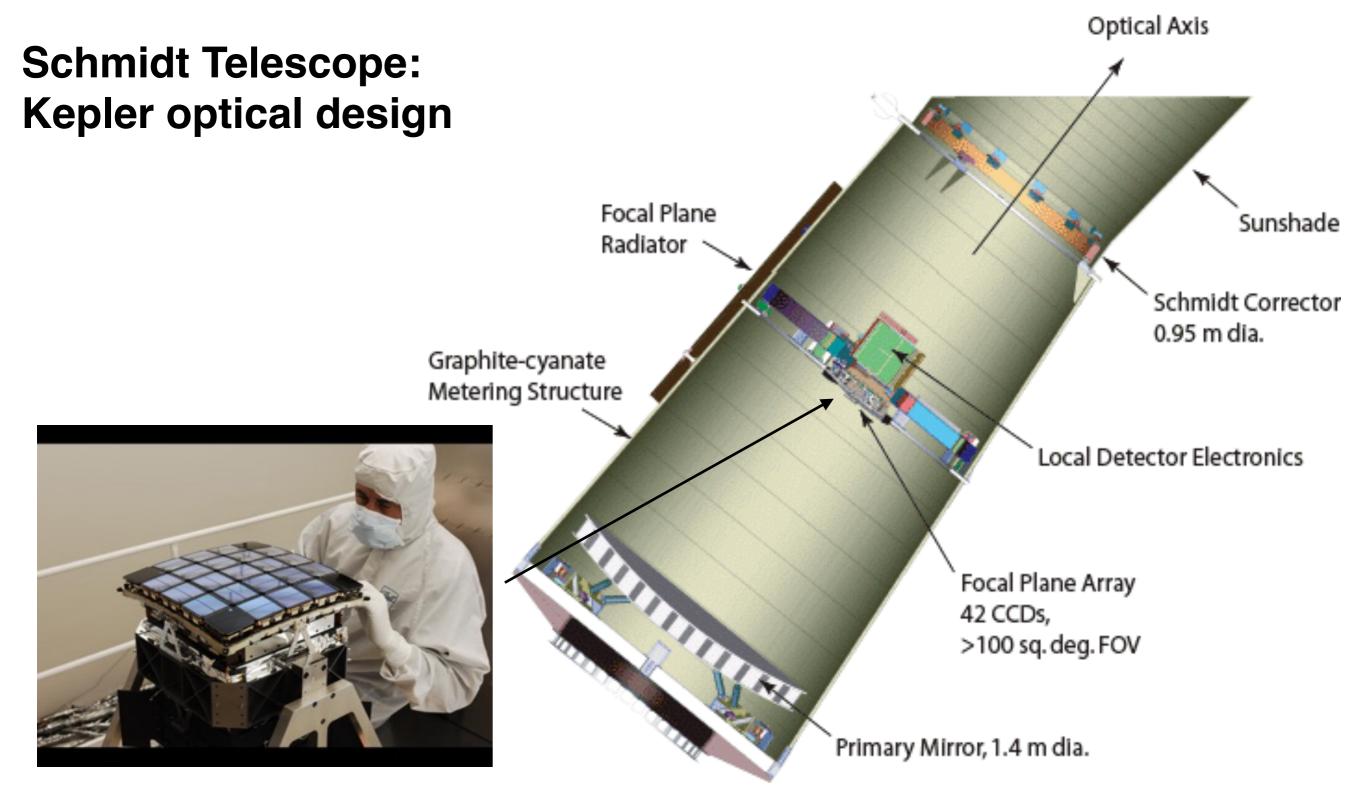


TMT 30-meter









Kepler optical design: Schmidt camera for large field of view detector at prime focus.

- \rightarrow no field flattening effect of secondary mirror
- → strong field curvature (corrected for by curving the focal plane!)

Note that PM is larger than corrector plate. Effective diameter is set by corrector.

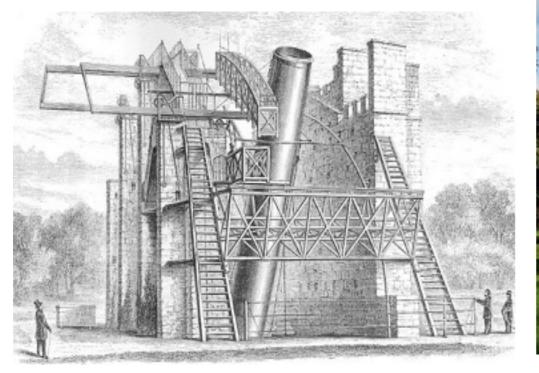
Reflecting Telescopes



Herschel's telescope primary mirror (1.26m) (1875-1879)



Newton's telescope (1668-1672)





• Reflecting Telescopes have a similarly long history.



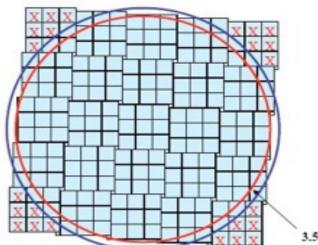
30-meter telescope TMT f/1 primary! Location: TBD

Large Synoptic Survey Telescope

3.5° field of view for all-sky survey

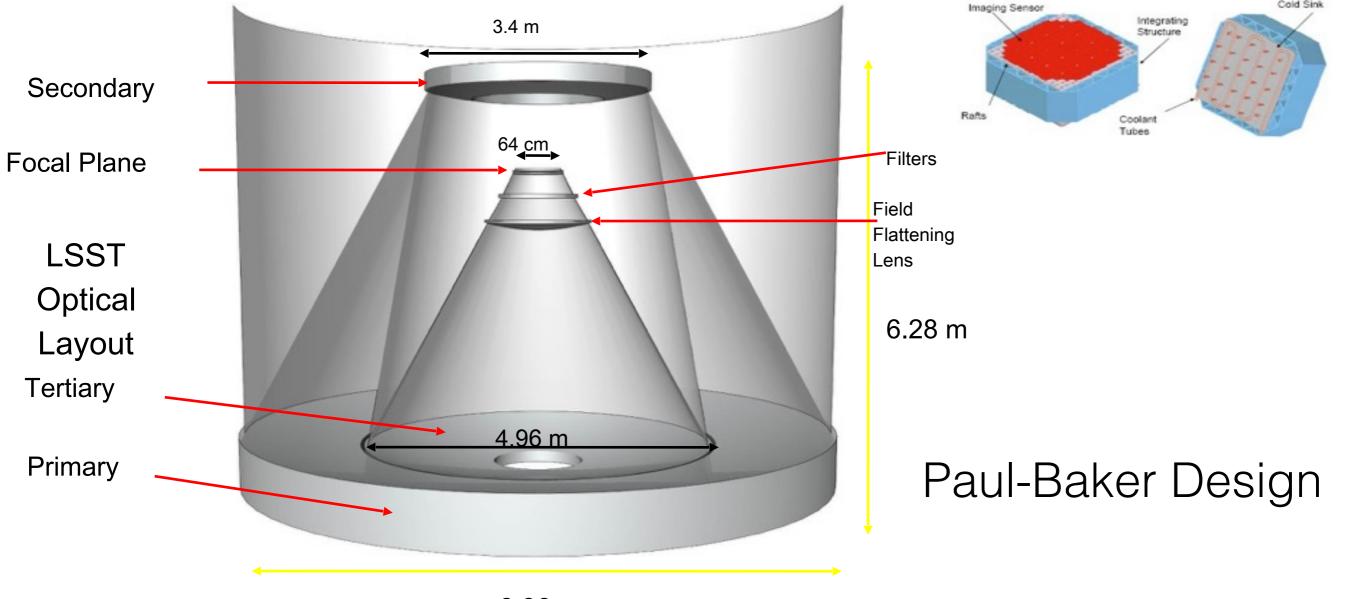
Primary and Tertiary mirrors to be made at Arizona on the same substrate

200 4k x 4k detectors



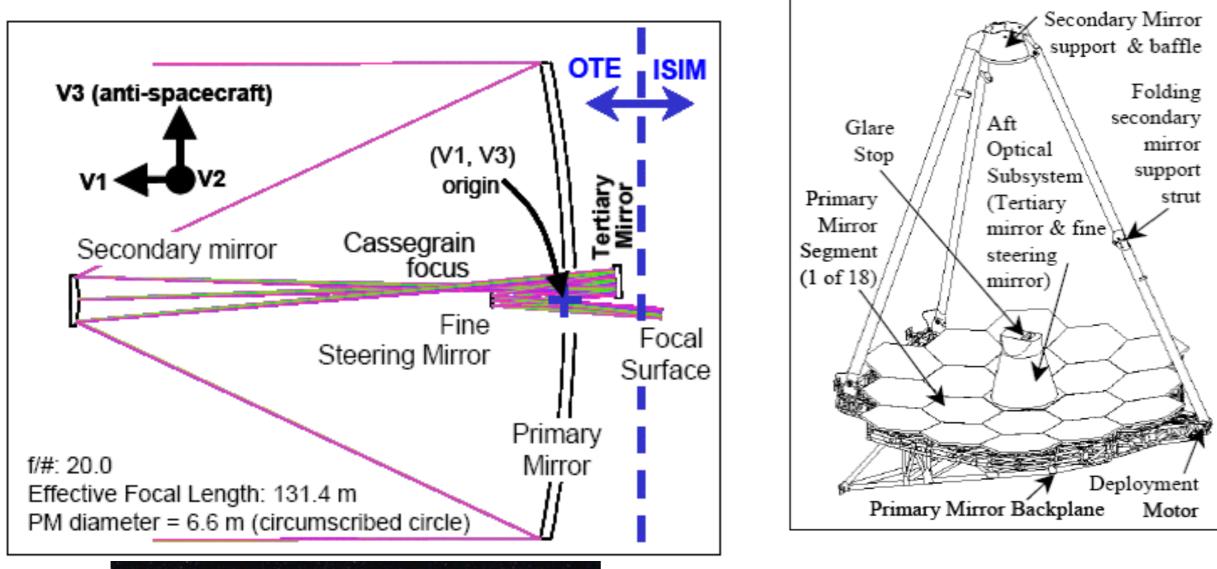


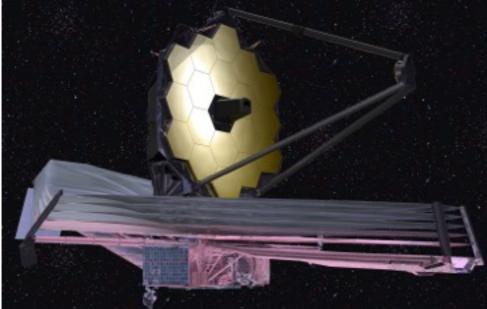
Cold Sink

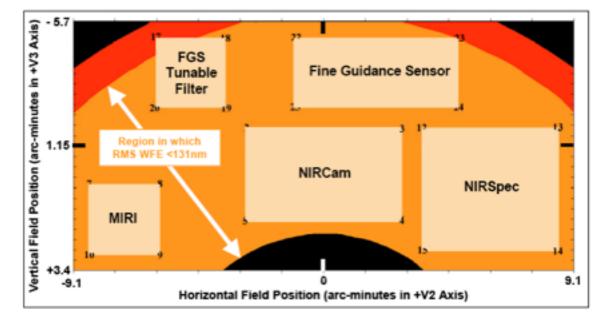


8.36 m 59

JWST TMA







Optical quality ↔ Image quality

How good does the telescope primary mirror need to be?

Ground-based telescopes:

Optics need to produce an image which is sharper that the atmosphere delivers

In optical, very good site / very good night: seeing = 0.3"

On large telescope (8m), this is equivalent to $\sim 1 \ \mu m$ of wavefront error (0.5 μm on the mirror surface)

→ Primary mirror surface should be good to ~100nm

for high spatial frequencies, this is achieved through figuring and polishing of the surface for low spatial frequencies, this is achieved by active optics

Space-based telescopes:

Optics need to produce a diffraction limited image In optical, mirror surface should ideally be $\sim 1/40$ of a wave (1/20 of a wave wavefront) ~ 10 nm

Note: for some applications (wide field imaging for example), the telescope may not be required to reach diffraction limit

Example: Kepler telescope (NASA), 0.95m aperture, but 10" size image. Does high precision photometry of stars to detect planetary transits.

Challenges associated with large telescopes: Maintaining optical surface on large primary mirror

Larger size requires fundamental changes in the telescope design Maintaining good optical surface on large telescopes cannot be achieved passively, as it used to be done on small telescopes

t

Plate stiffness: -

 $\frac{D}{E} = \frac{E}{(1-v^2)} \times (t^3 / 12)$ $\frac{E}{E} = Young's modulus$ t = plate thicknessv = Poisson's ratio

Mirror surface deformation is proportional to $q (N/A)^{-2} \underline{D}^{-1}$ q = pt = areal density (proportional to t for simple plate) N/A = actuator density (number of support points N per unit area A)

For a simple plate and a fixed number of support points:

N/A goes as power -2 of telescope diameter D <u>D</u> goes as $t^3 \rightarrow$ deformation goes as : D⁴ x t⁻²

Keeping the deformation constant requires t ~ D^2 A **1m diameter mirror, 10cm thick** would have the same deformation as a **5m diameter mirror** with a 2.5m thickness Large mirror mass \rightarrow even larger telescope structure mass